Stanford CS193p

ALLON A CO

Developing Applications for iOS Fall 2017-18



Today

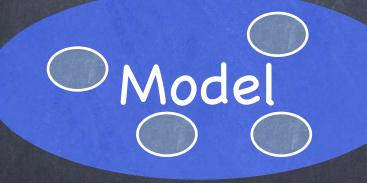
MVC
Object-Oriented Design Pattern

Continuation of Concentration Demo

Use MVC to make our Concentration game a lot smarter Creating our own data structures (Concentration and Card) Initialization





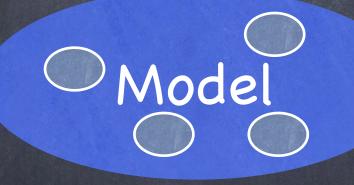


Divide objects in your program into 3 "camps."









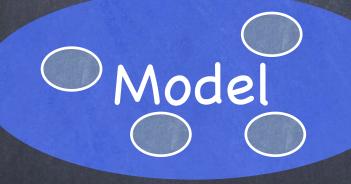
Model = What your application is (but not how it is displayed)



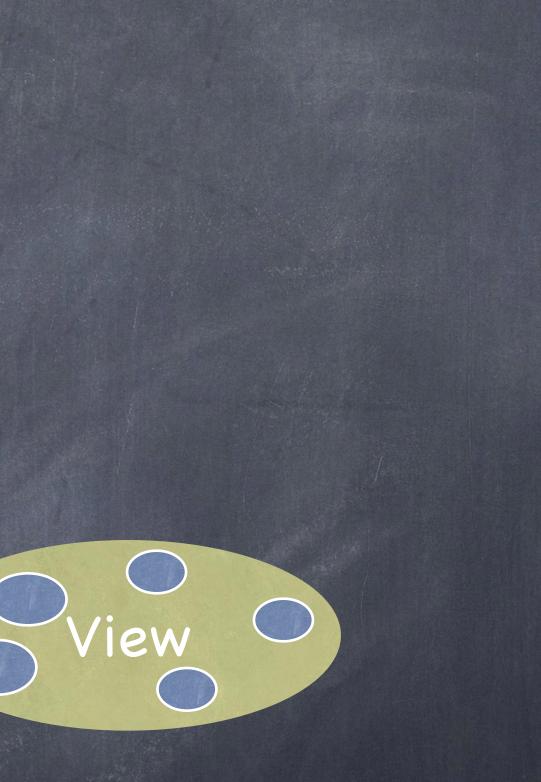
View O





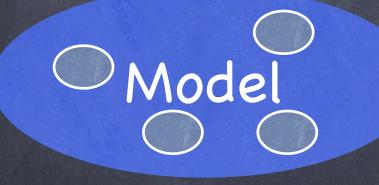


Controller = <u>How</u> your Model is presented to the user (UI logic)



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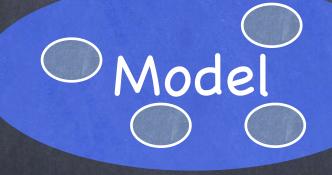


View = Your Controller's minions



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It's all about managing communication between camps

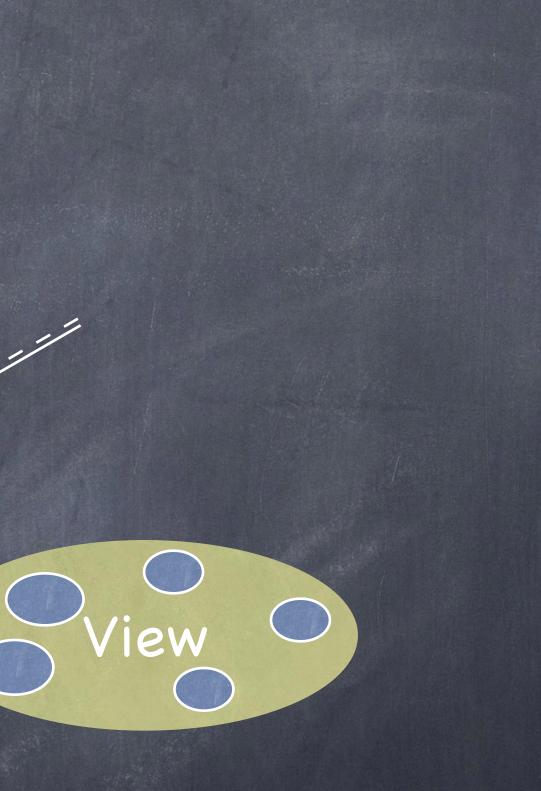
View







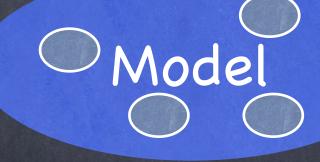
Controllers can always talk directly to their Model.



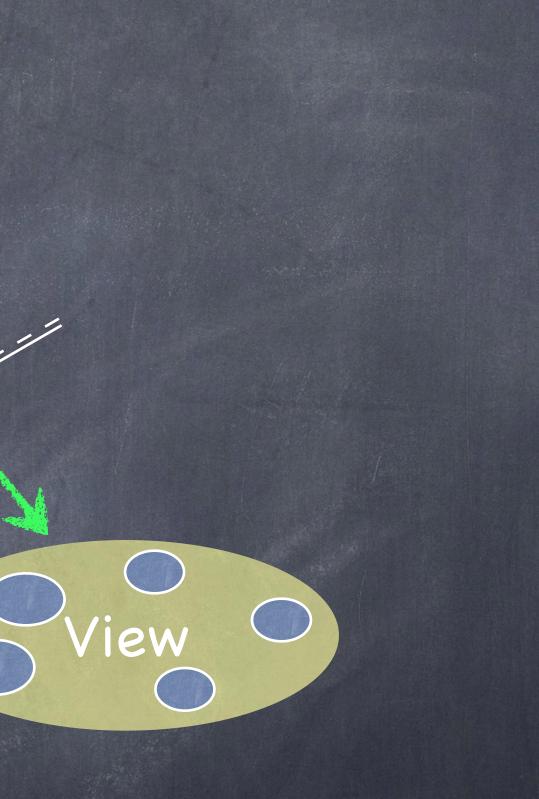




outlet



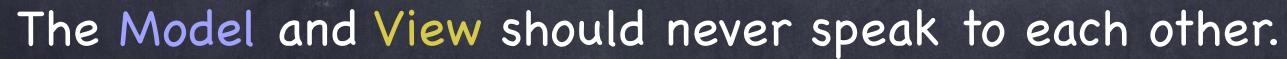
Controllers can also talk directly to their View.







outlet



Model

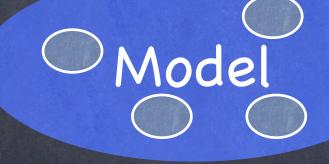






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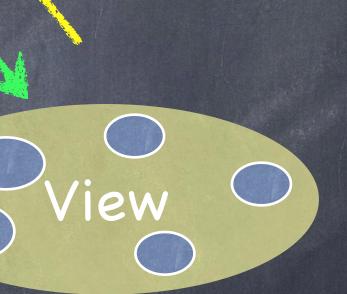
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Can the View speak to its Controller?





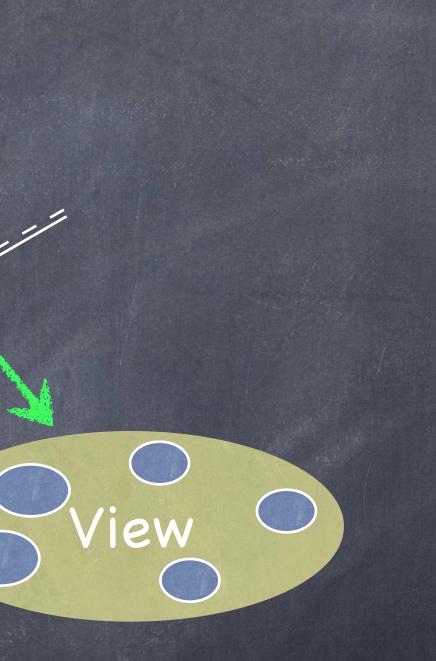




outlet



Sort of. Communication is "blind" and structured.



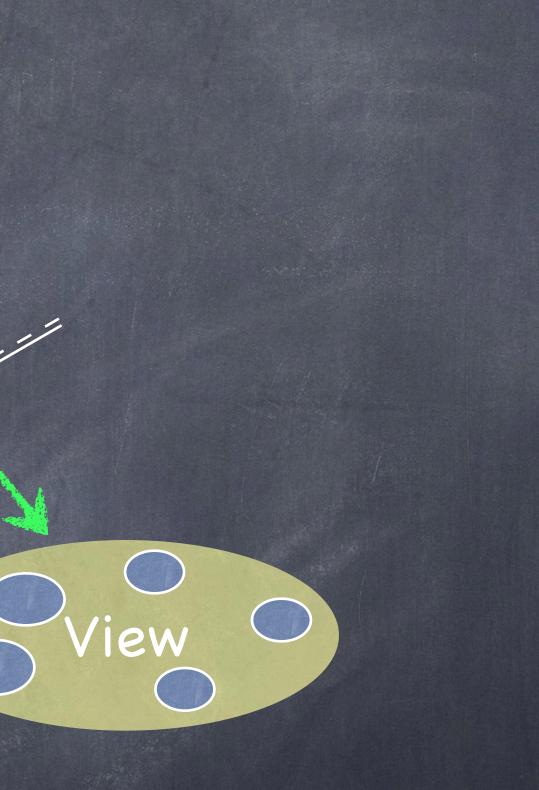








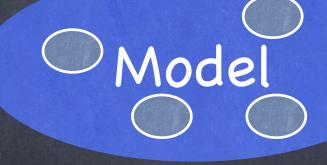
The Controller can drop a target on itself.



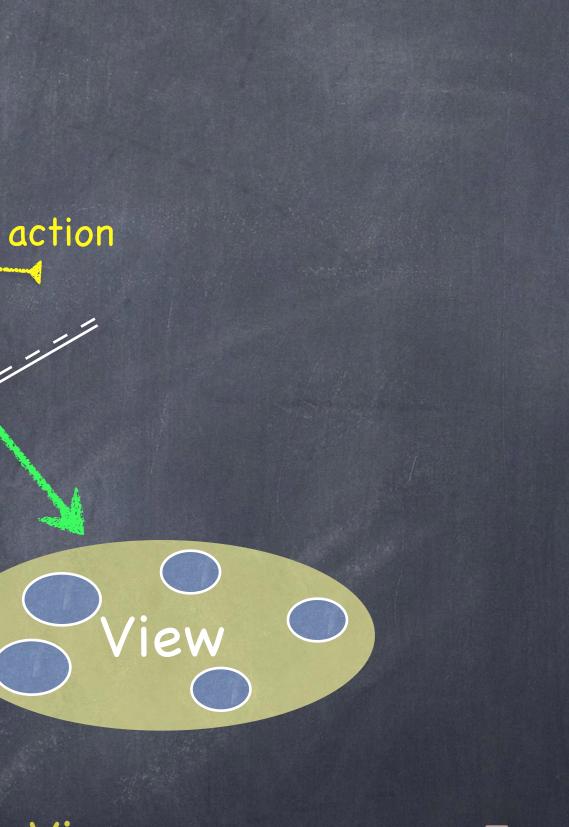








Then hand out an action to the View.





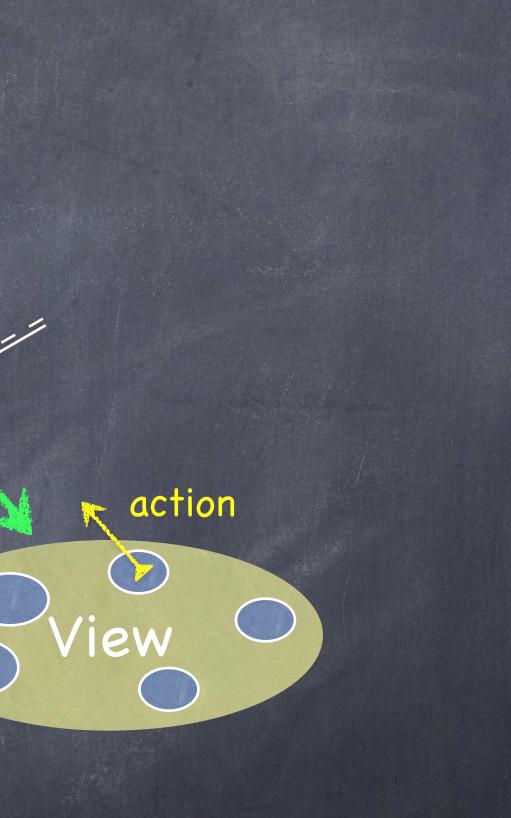






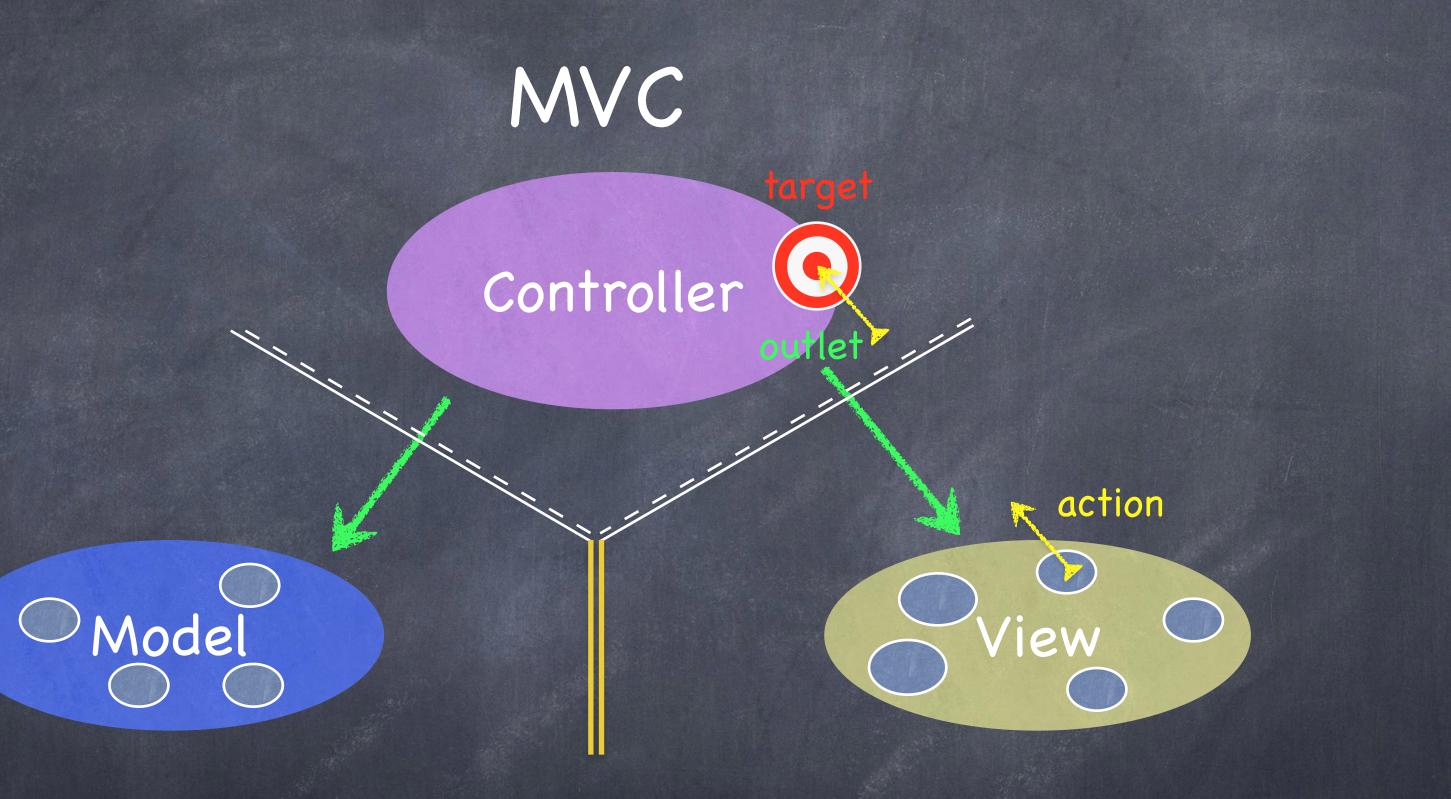


Then hand out an action to the View.



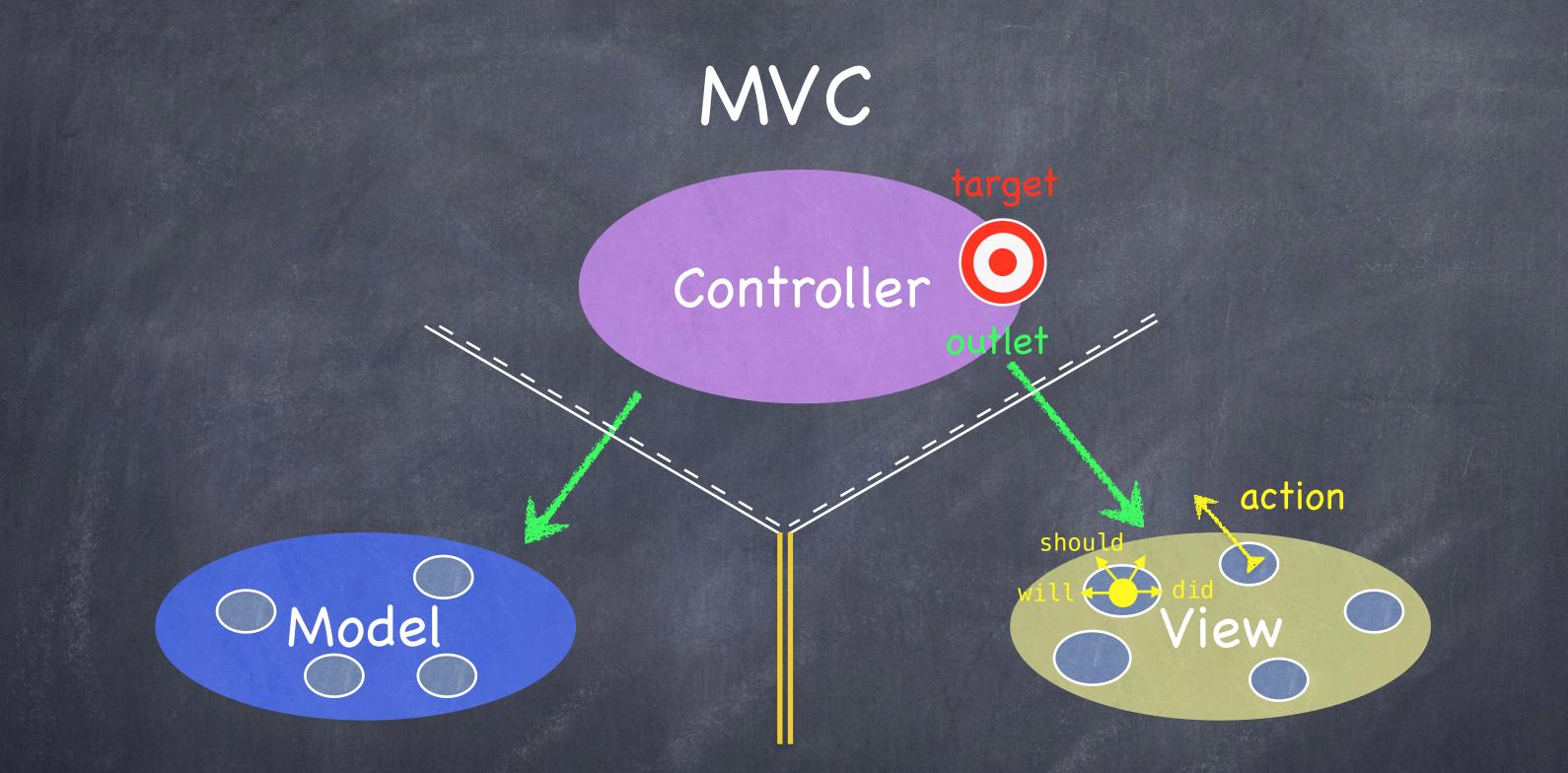






The View sends the action when things happen in the UI.



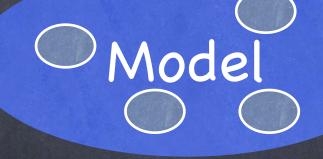


Sometimes the View needs to synchronize with the Controller.

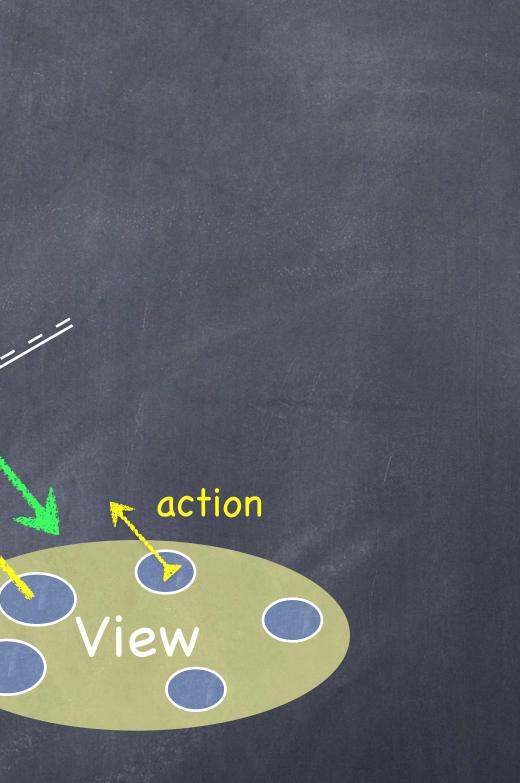








The Controller sets itself as the View's delegate.



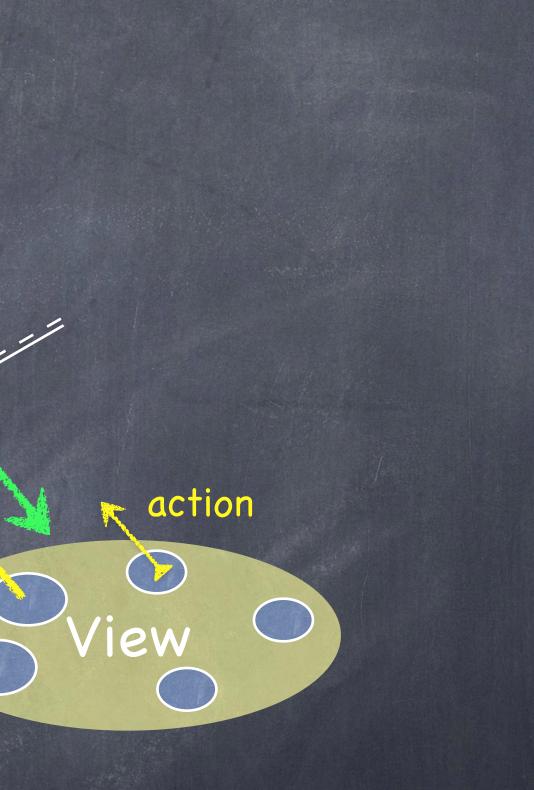








The delegate is set via a protocol (i.e. it's "blind" to class).



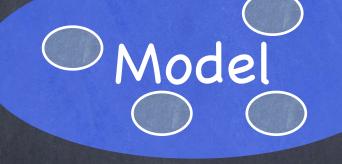




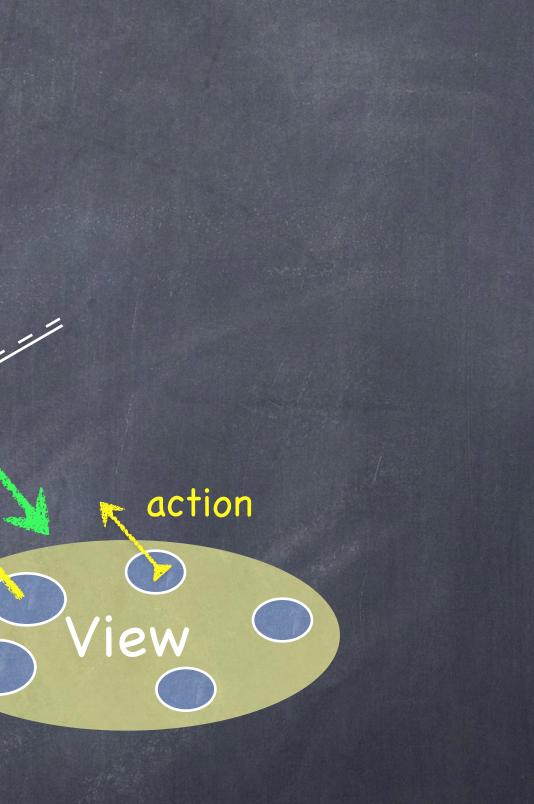


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Views do not own the data they display.













So, if needed, they have a protocol to acquire it.

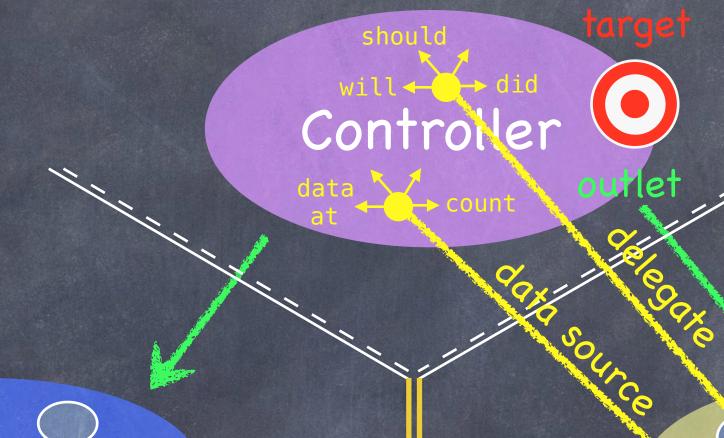
action

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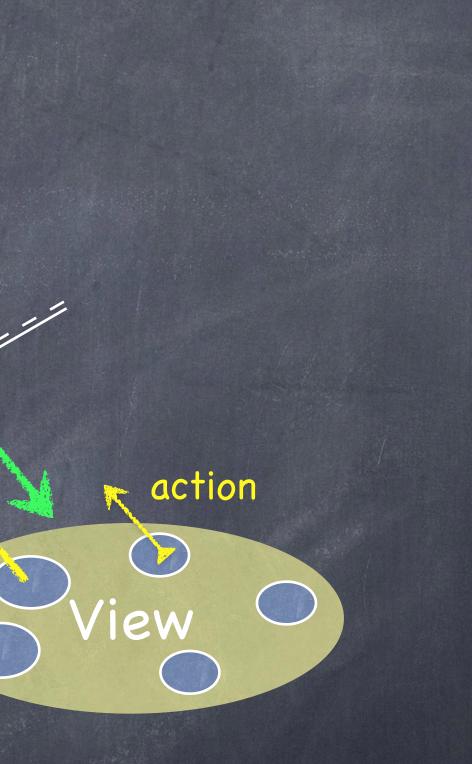






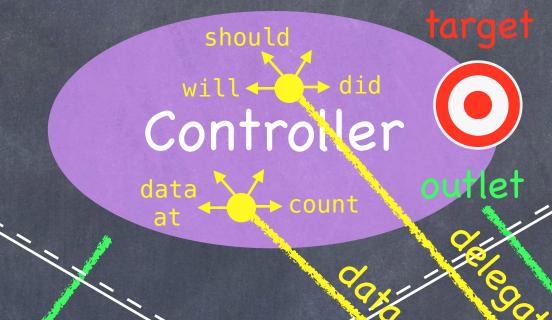
Model

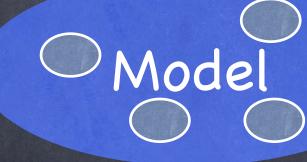
Controllers are almost always that data source (not Model!).



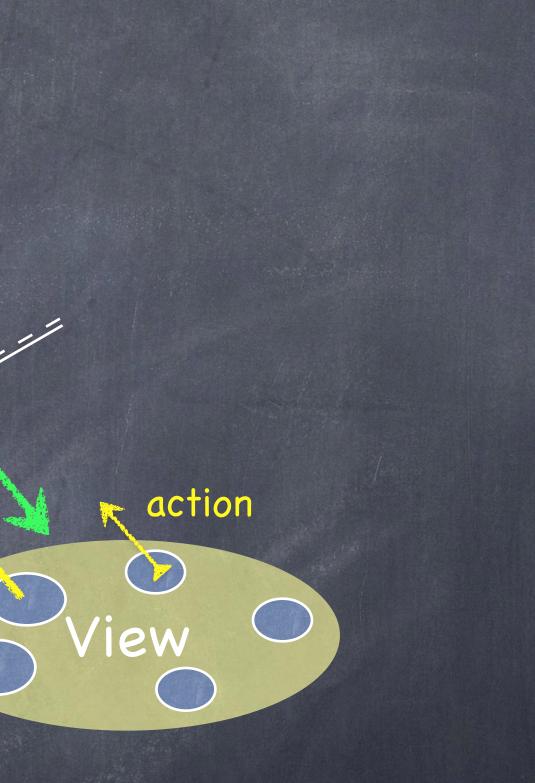








Controllers interpret/format Model information for the View.



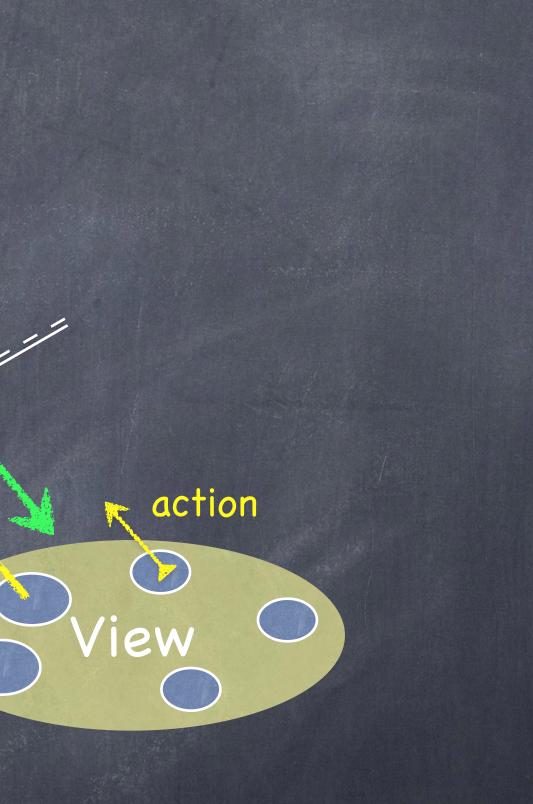
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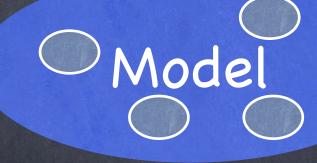
Can the Model talk directly to the Controller?



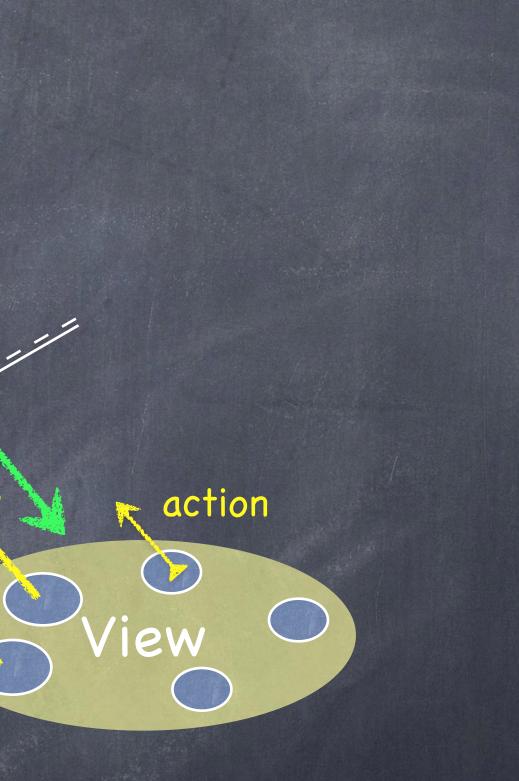






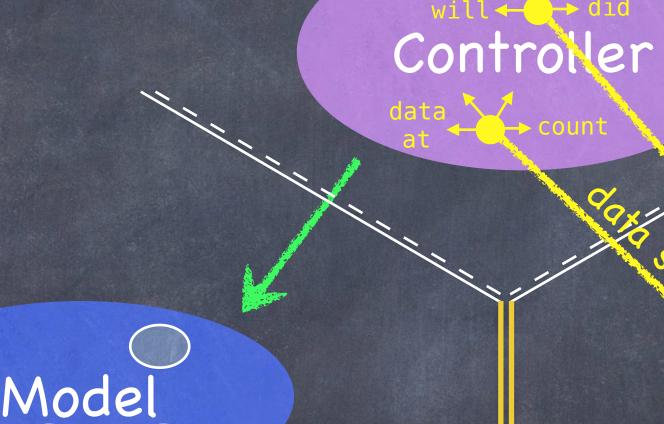


No. The Model is (should be) UI independent.

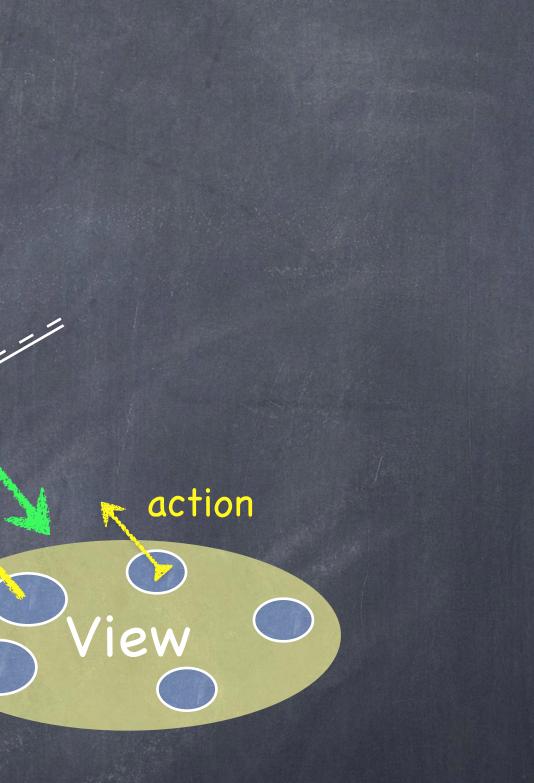








So what if the Model has information to update or something?





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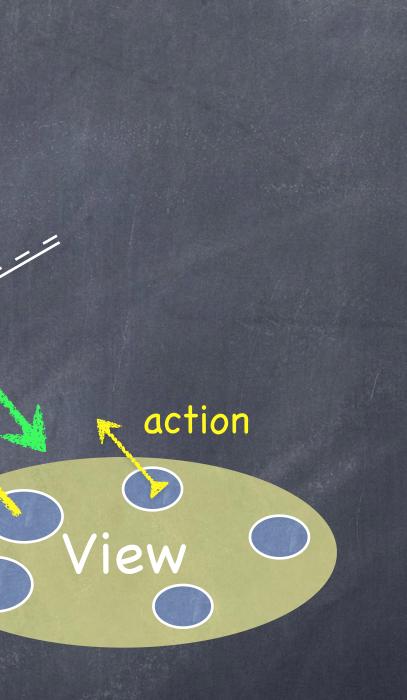


Notification

Model

& KVO

It uses a "radio station"-like broadcast mechanism.



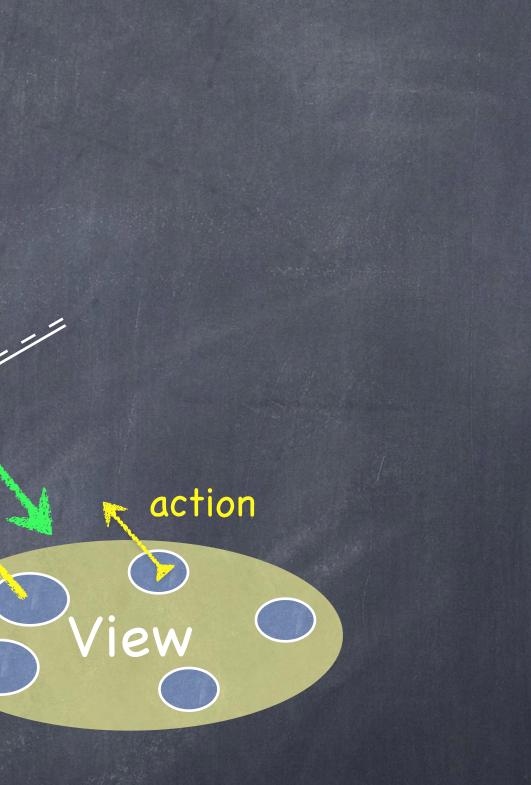




Notification & KVO

Model

Controllers (or other Model) "tune in" to interesting stuff.







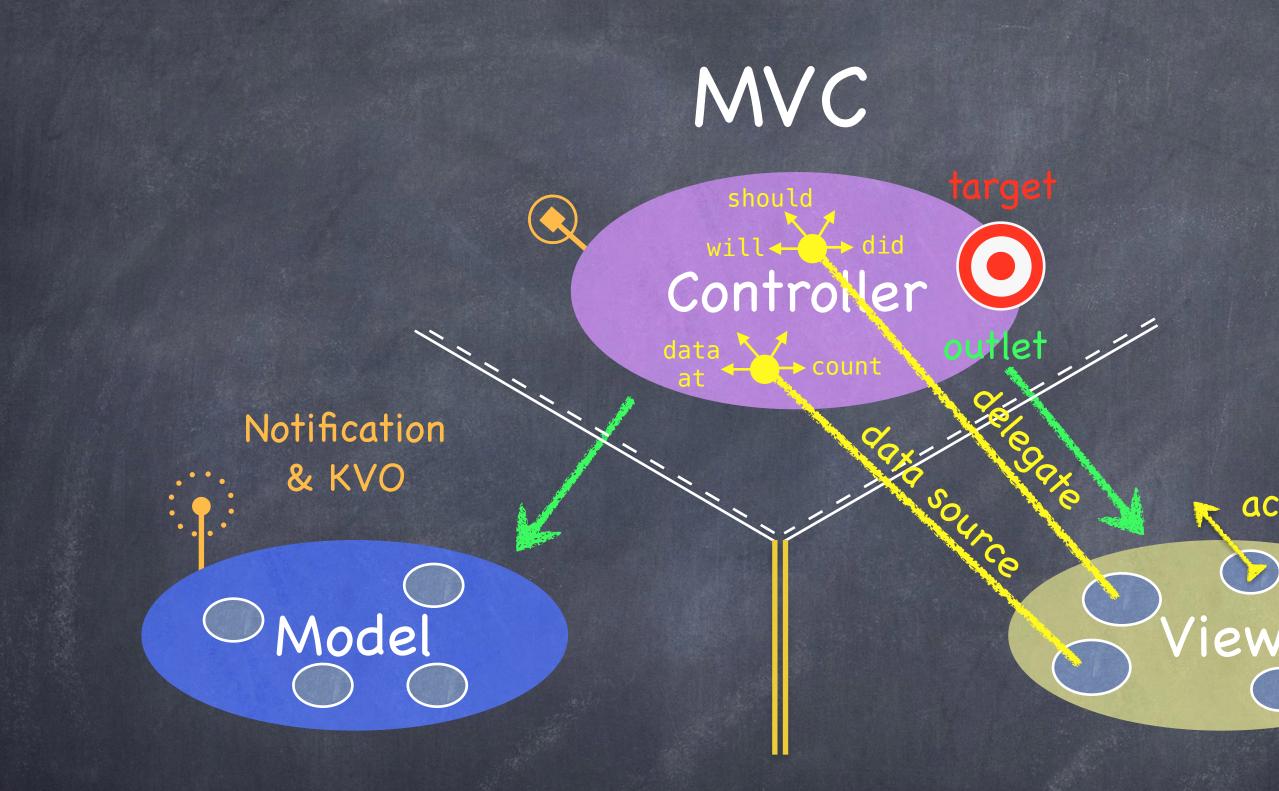
Notification & KVO

Model

A View might "tune in," but probably not to a Model's "station."

action View



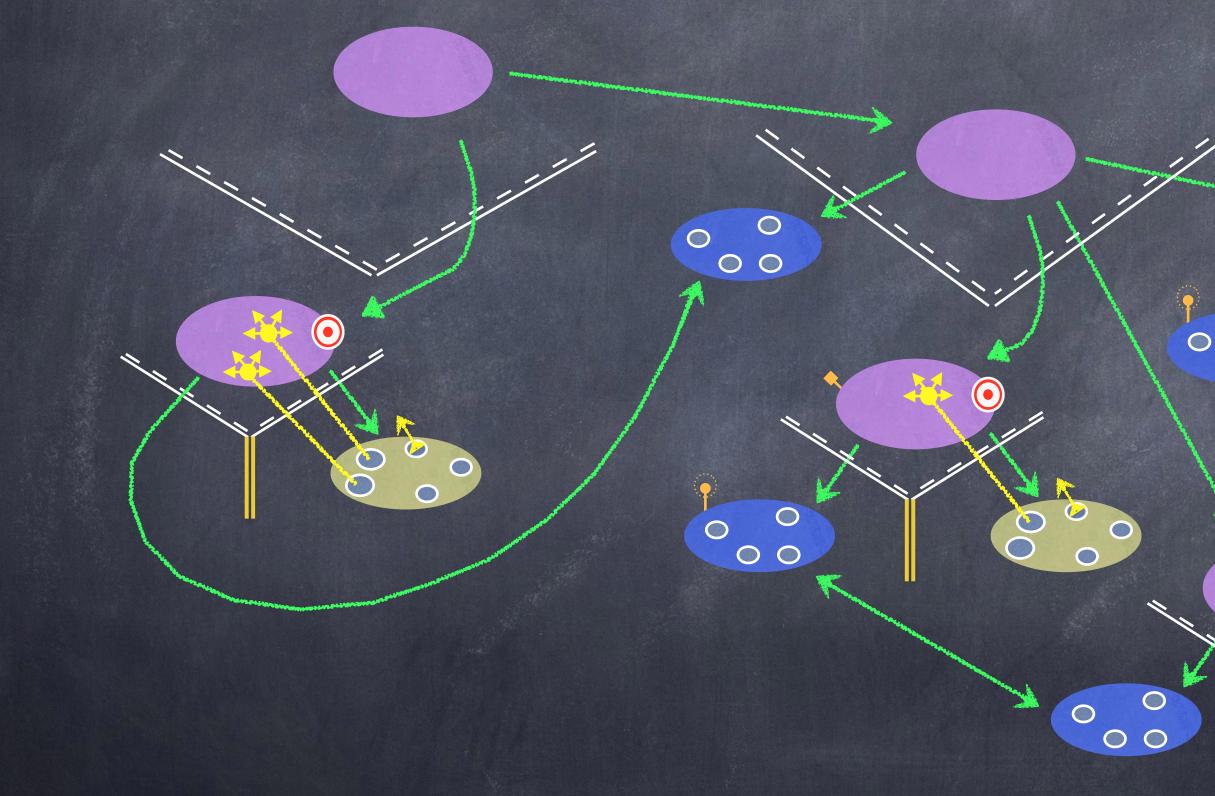


Now combine MVC groups to make complicated programs ...

action



MVCs working together



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MVCs not working together

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Demo

Concentration continued ...
MVC
Initialization
struct vs. class
static methods and properties
more about Optionals
Dictionary<KeyType,ValueType>

(time permitting) UIStackView and autolayout

