#### **Windows**<sup>®</sup> Phone

#### Windows Phone Program Execution

#### Session 1.3



#### Topics

- The Windows Phone Operating System
- Task Switching on Windows Phone
- Windows Phone and Managed Code
- Just in Time compilation
- Program "sandboxes" and Managed Code
- Developer Implications

#### The Windows Phone Operating System

# System Windows Phone 7 does not use Windows 7 as an operating system

- The fact they have the same number is just a coincidence
- Windows Phone instead uses an operating system called Windows CE
- This is specially designed for use on small, battery powered, devices

## **Multi-Tasking**

- Multi-tasking means running multiple programs at once
- Windows PCs let you do this
  - You can have IE and Word both running at once
- Unfortunately multi-tasking places heavy demands on the processor and uses a lot of memory
- Therefore Windows Phone does not allow two applications to be active at the same time

## **Missing Multi-Tasking**

- A mobile device does not really have a screen large enough to view two programs at once
- The phone has been designed to make it as easy as possible to switch between programs
  Users want task switching rather than multi-tasking
- The operating system itself can multi-task
  - You can play music and run applications
  - You can create background tasks that run when your application is not active

AJS1 Might be worth expanding on this - "selected apps can multi-task, but not available to developers at this time"? Andrew Sithers; 2010-09-24

### **Fast Application Switching**

- Fast Application Switching keeps programs in memory (waiting in the wings) when they are not running (performing on stage)
- If the user returns to the application it can be restarted very easily
- If memory becomes too full an application may be removed from memory (sent from the wings back to the dressing room)

#### **Background Tasks**

- An application can create "agents" to do work for it when the application is not running
  - Update something at regular intervals
  - Perform a lot of background processing when the phone is quiet
  - Transfer large files to and from the network
  - Play music
- The user can control when and which background tasks are active

 Programs on Windows
 Programs for Windows Phone are written in .NET and run within a Managed Code environment on the device

- The phone performs Just in Time compilation of the intermediate language (Microsoft Intermediate Language – MSIL)
- The programs that run are assemblies that are signed by the developer
  - This is used to prove where the code came from

#### **Microsoft**.NET

- .NET is the name for an architecture from Microsoft that runs programs
- It includes standards for the following:
  - Design of MSIL and program file format
  - Data types
  - System libraries
  - C# programming language
  - VB .NET programming language

# The Microsoft Intermediate

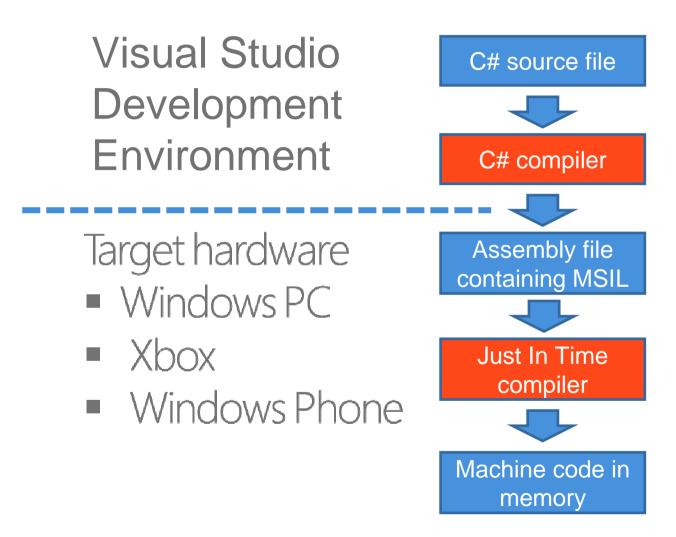
- Ine Microsoft Intermediate Language (MSIL) is a half way house between a high level language and machine code
- It is designed to be easy to translate into machine code
- The phone runs MSIL from any .NET compiler
   C#, Visual Basic, F#, IronPython, IronRuby, C++
- The user interface code must be C# or Visual Basic

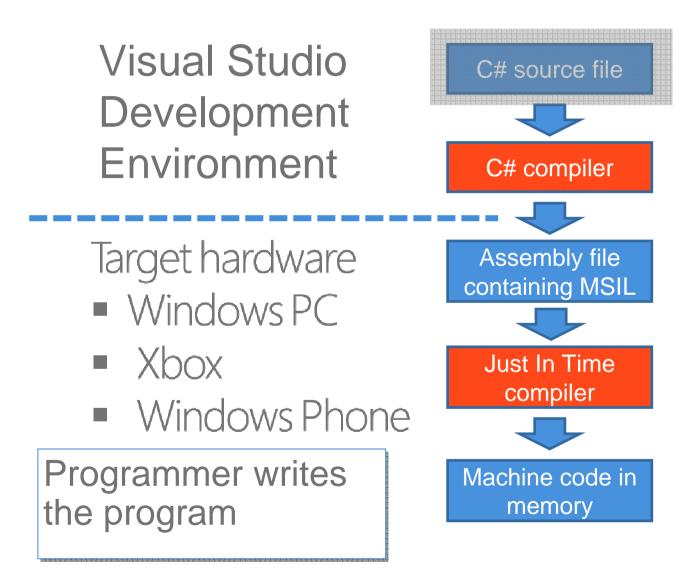
**R1** although VB has just been released for Silverlight apps. Rob; 2010-09-25

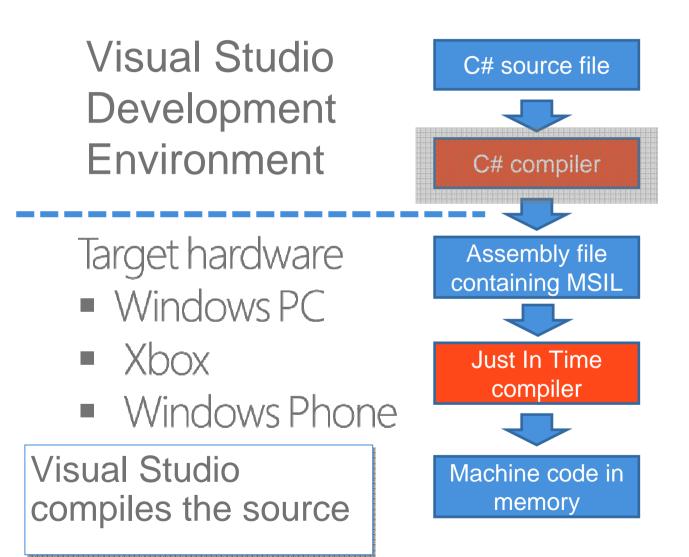
## **Running .NET Assemblies**

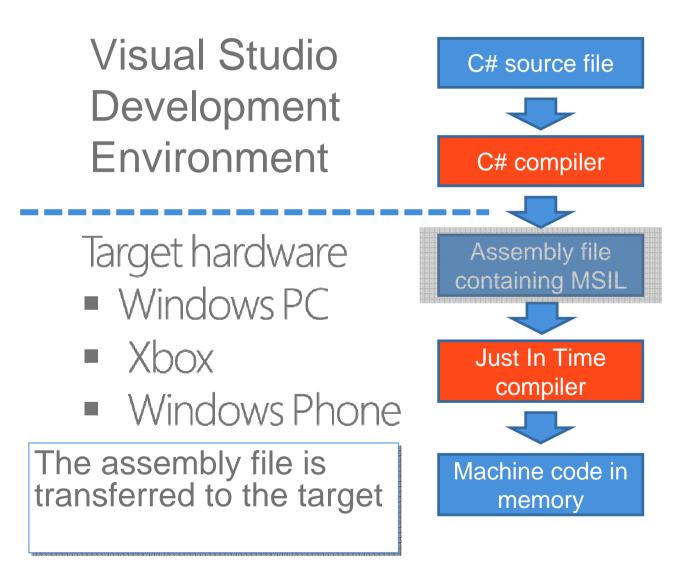
- When a .NET program needs to run something Por the first time has to convert the intermediate language into real machine code for the target processor
- This happens in the instant before the program actually runs
- It is called "Just In Time" compilation

R2	for the first time
	Not sure if the phone caches compiled code anywhere, but the comment is valid nonetheless
	Rob; 2010-09-25

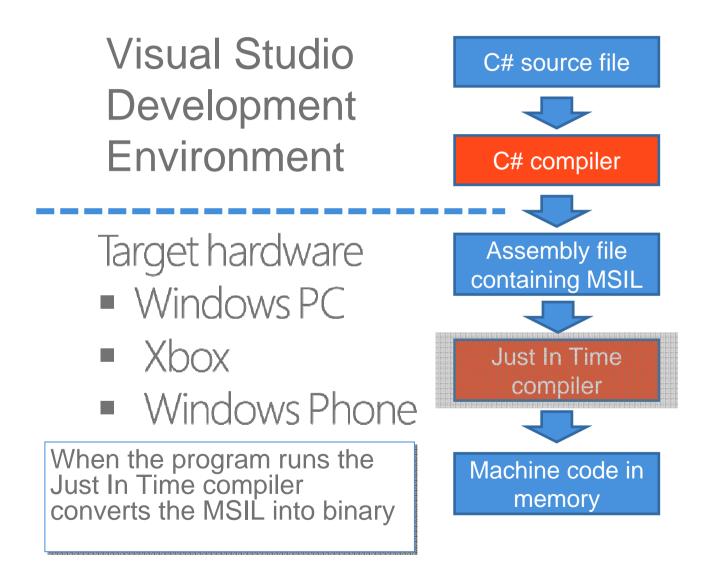




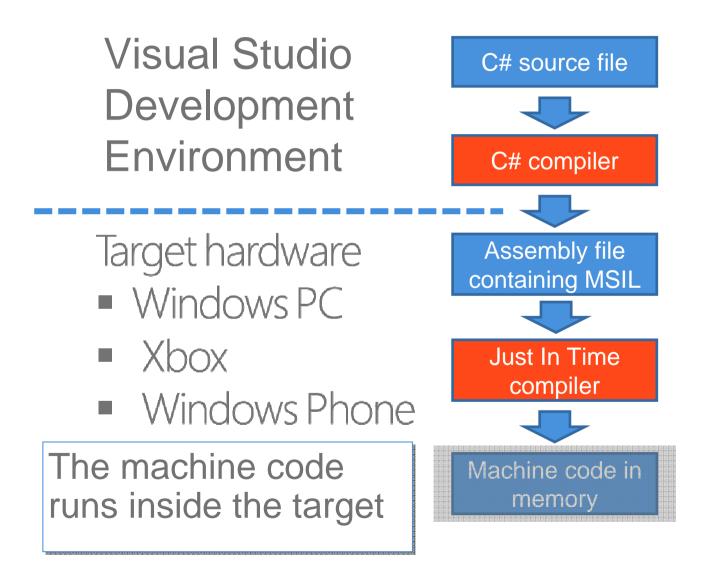




Windows Phone



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#### Intermediate Language

- Good things about intermediate languages
  - Can run on a range of platforms
  - Can use lots of different programming languages (as long as they compile down to MSIL)
  - Programs are smaller than machine code
  - Programs can be digitally signed and verified
- Bad things about intermediate languages
  - The need to Just In Time (JIT) compile them makes them slower to star<sup>R3</sup>up

#### R3 the first time the code is run Valid comment Rob; 2010-09-25

## Managed Code

- When your program runs on Windows Phone it actually runs in a "managed" environment
- This means that what it does is validated before the program is allowed to do it
  - Array subscripts are checked
  - Program not allowed to attempt to control hardware directly
- This stops the phone from being affected by a rogue application

#### Review

- The built-in programs inside the phone can multi-task but only one application can run at a time in the phone
- The phone users the .NET Microsoft Intermediate Language for applications
- These are "Just in Time" compiled when they are started and run inside a managed shell
- This trades raw speed for safety and portability